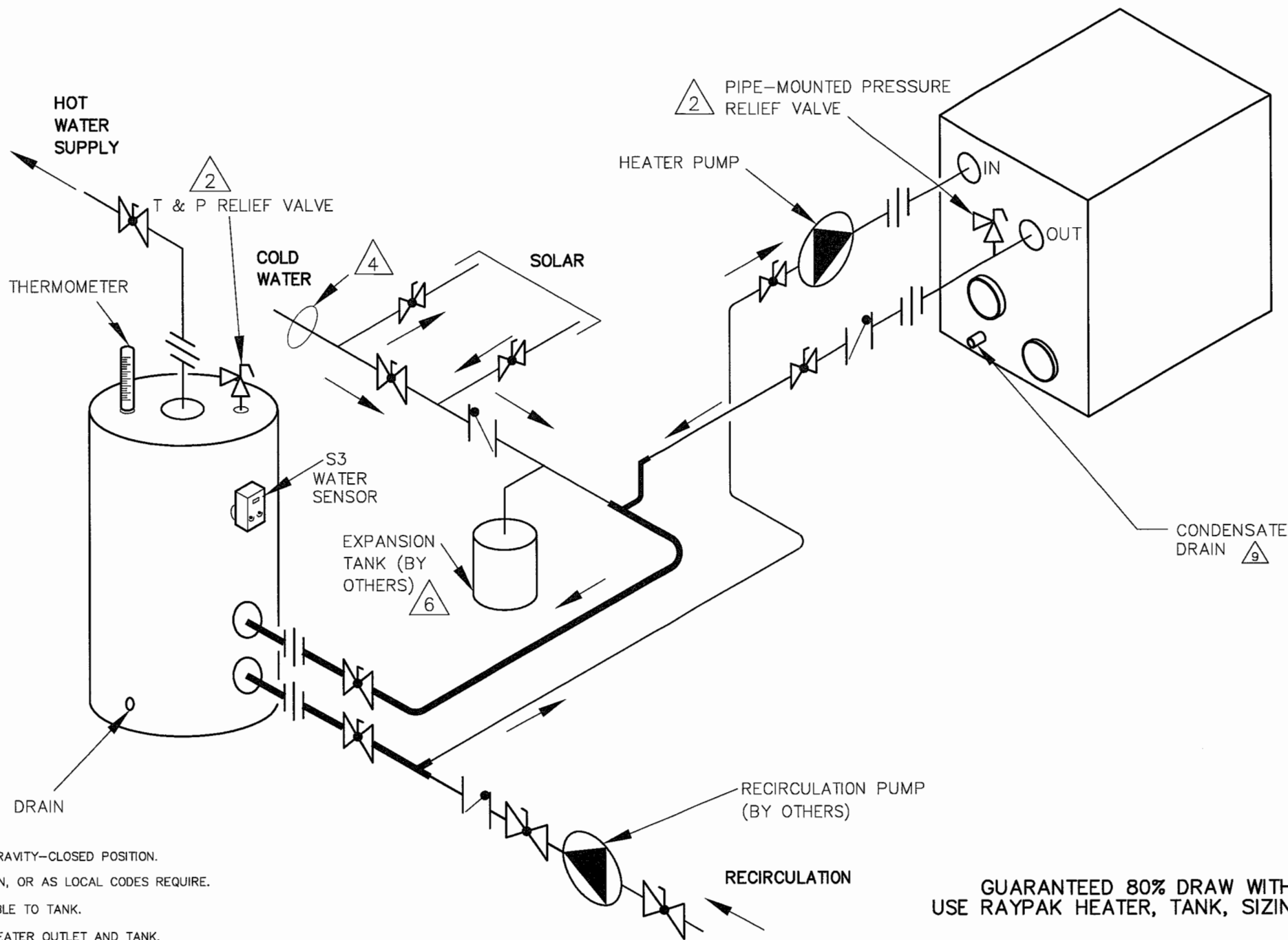


PIPE SIZES	
SIZE	UNIT
300B-800B	2
1000B	2-1/2

5

THIS PIPING DIAGRAM IS RAYPAK'S RECOMMENDATION AND IS NOT INTENDED TO REPLACE AN ENGINEERED PIPING SYSTEM DESIGNED BY A PROFESSIONAL ENGINEER.

REVISIONS					
REV	DESCRIPTION	E.O.	BY	DATE	CHECK
0	INITIAL RELEASE. SUPERSEDES 8731 & 8749.		RAN	10-24-19	



NOTES:

1. PLUMB SWING CHECK VALVE IN GRAVITY-CLOSED POSITION.
2. PIPE ALL RELIEF VALVES TO DRAIN, OR AS LOCAL CODES REQUIRE.
3. LOCATE TEE AS CLOSE AS POSSIBLE TO TANK.
4. INSTALL COLD WATER BETWEEN HEATER OUTLET AND TANK.
5. SEE CHART "PIPE SIZES" FOR PIPE SIZES, CALCULATED AT MAXIMUM FLOW, NOT TO EXCEED 7.5 FT/SEC.
6. PROVIDE FOR THERMAL EXPANSION OF HOT WATER IF A BACKFLOW PREVENTER, CHECK VALVE, WATER METER OR PRESSURE-REDUCING VALVE IS INSTALLED IN THE COLD WATER LINE.
7. IF HOT WATER SETPOINT EXCEEDS 150F WITH MAX FLOW, SPECIFY "H" BOILERS INSTEAD OF "WH" WATER HEATERS.
8. STANDARD PUMP SIZING BASED ON 75 EQUIVALENT FEET OF PIPING. IF DISTANCE IS GREATER, THE PUMP MUST BE SIZED TO ACCOMMODATE INCREASE IN PIPING-RELATED LOSSES.
9. CONDENSATE MUST BE PIPED TO AN APPROVED DRAIN. LOCAL CODE MAY REQUIRE PH TREATMENT PRIOR TO DRAIN.

KEY	
	PRESSURE RELIEF VALVE
	PUMP
	UNION
	CHECK VALVE
	BALL VALVE
	THERMOMETER

GUARANTEED 80% DRAW WITHOUT TEMPERATURE DROP, USE RAYPAK HEATER, TANK, SIZING TABLE AND HOOK-UP DATA

ACAD: 8898. DWG

HEATER SHOWN REPRESENTS VARIOUS MODELS. BECAUSE INDIVIDUAL MODELS WILL VARY IN DESIGN AND SIZING, SEE EACH SPECIFIC HEATER TYPE FOR DETAILS.

8898	UNLESS OTHERWISE SPECIFIED: ALL UNITS ARE IN INCHES FRACTIONS ±1/32 ANGLES ±1° X. = ±.12 X.X = ±.06 X.XX = ±.03 X.XXX = ±.010 DRAFT ___ WALL ___ RADII ___ CONCENTRICITIES .020 DIA. SQUARENESS .015 IN./IN. BREAK EDGES .015 MAX. SURFACE FINISH PER ASME Y14.36M-1996	APPROVED <i>[Signature]</i> DATE 10/28/19	DATE 10/28/2019	 OXNARD, CALIFORNIA
	CHECKED <i>[Signature]</i>	DATE 10/28/2019	E.O. SPR SCALE NONE	
		TITLE PIPING, UNI-TEMP 80: 1 XFIIRE, 1 V TANK	DRAWN R NASH	DATE 10-9-2019
	MAT'L.	SERIES/MODEL WH	SIZE DWG. NO. B 8898	REV 0